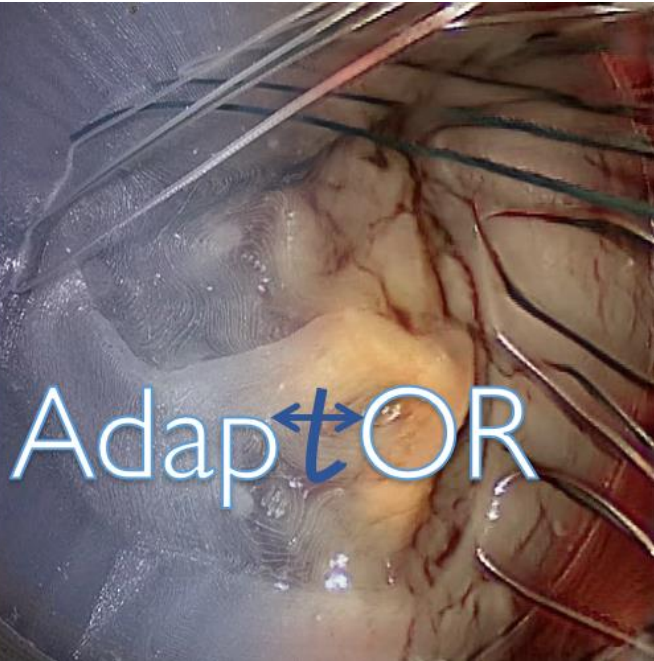


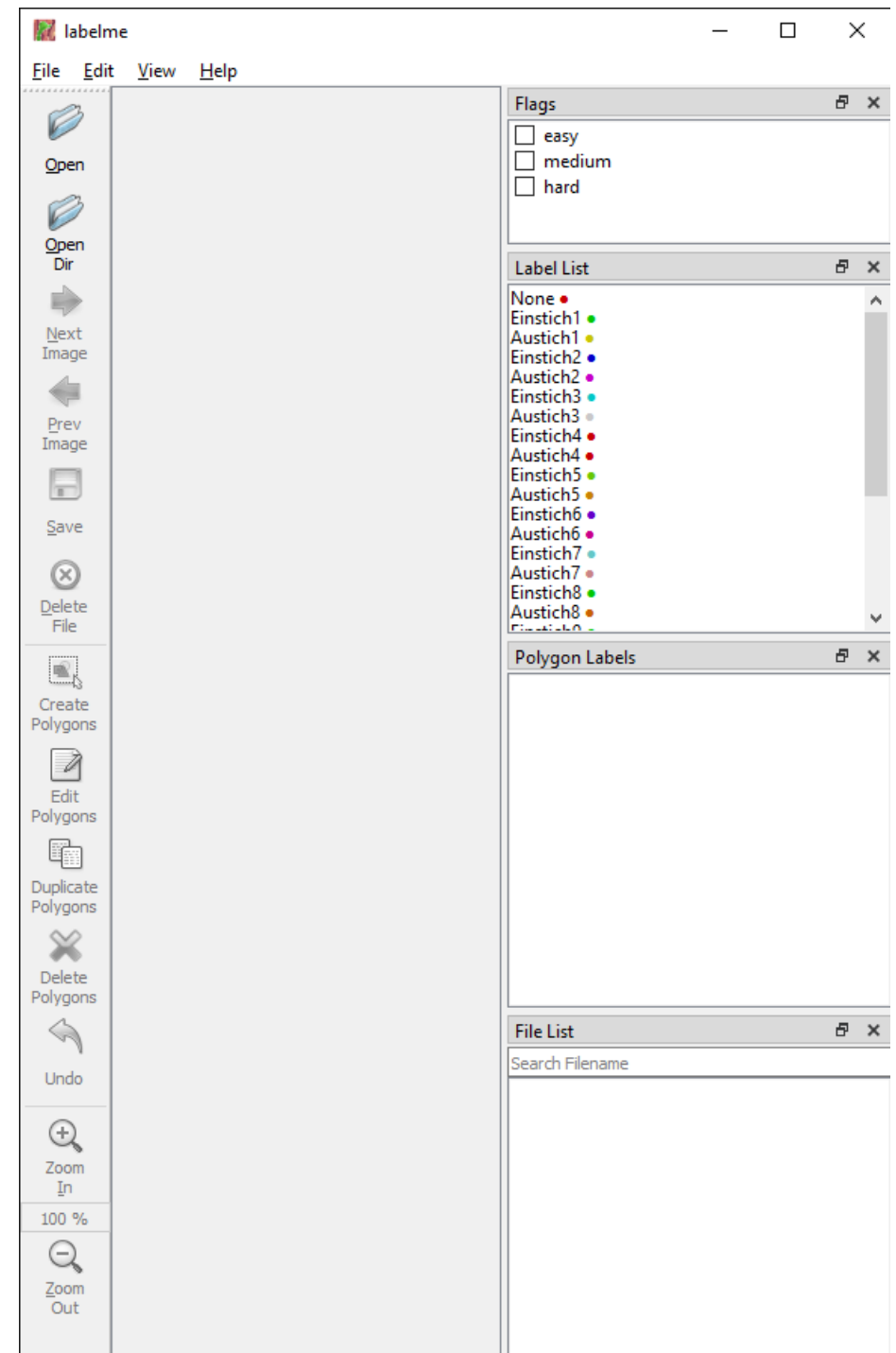
# Labeling Strategy

Deep Generative Models for Domain  
Adaptation in Surgery



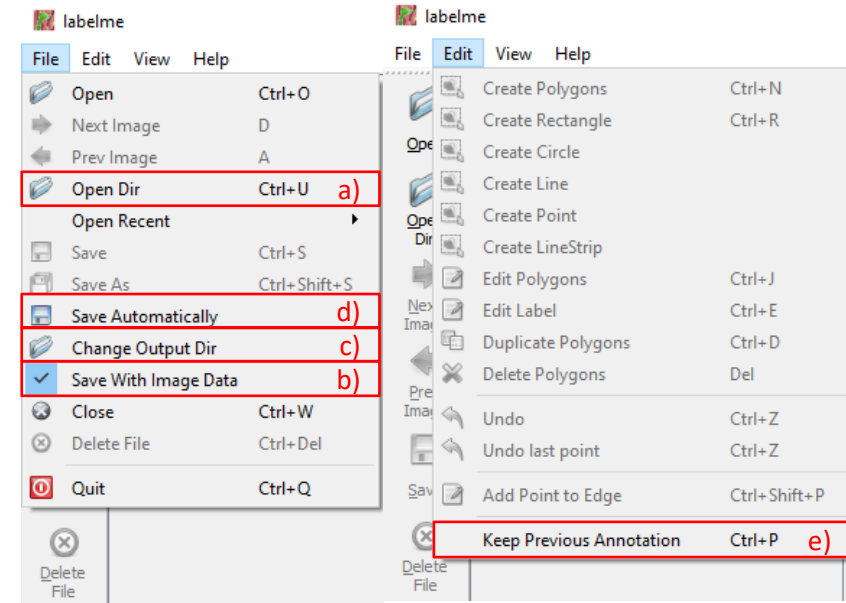
# Start Labelme

- <https://github.com/wkentaro/labelme>
- Start the application:
  - `conda activate labelme`
  - `cd /d PATH_TO_TEXTFILES`
  - `labelme --labels Labels.txt --flags difficultyFlags.txt`
- `PATH_TO_TEXTFILE` Path to Labels.txt and difficultyFlags.txt (self-configured files)
- Program should look like this →

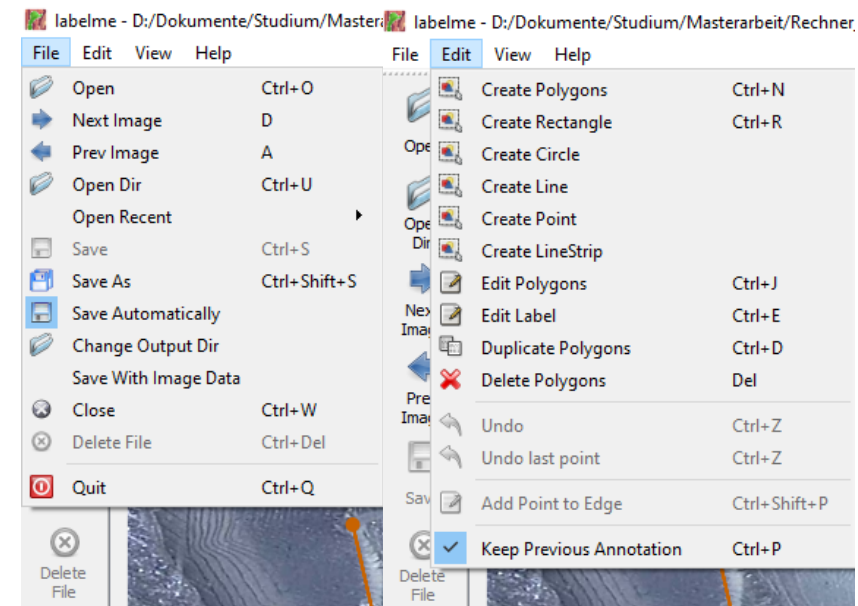


# Settings

- a) File > Open Dir (Location where to save images)
- b) File > Save With Image Data (disable)
- c) File > Change Output Dir (Location where to save JSON files)
- d) File > Save Automatically (enable)
- e) Edit > Keep Previous Annotations (enable)



Oben: falsch, unten: richtig



# Label Strategy (1/2)

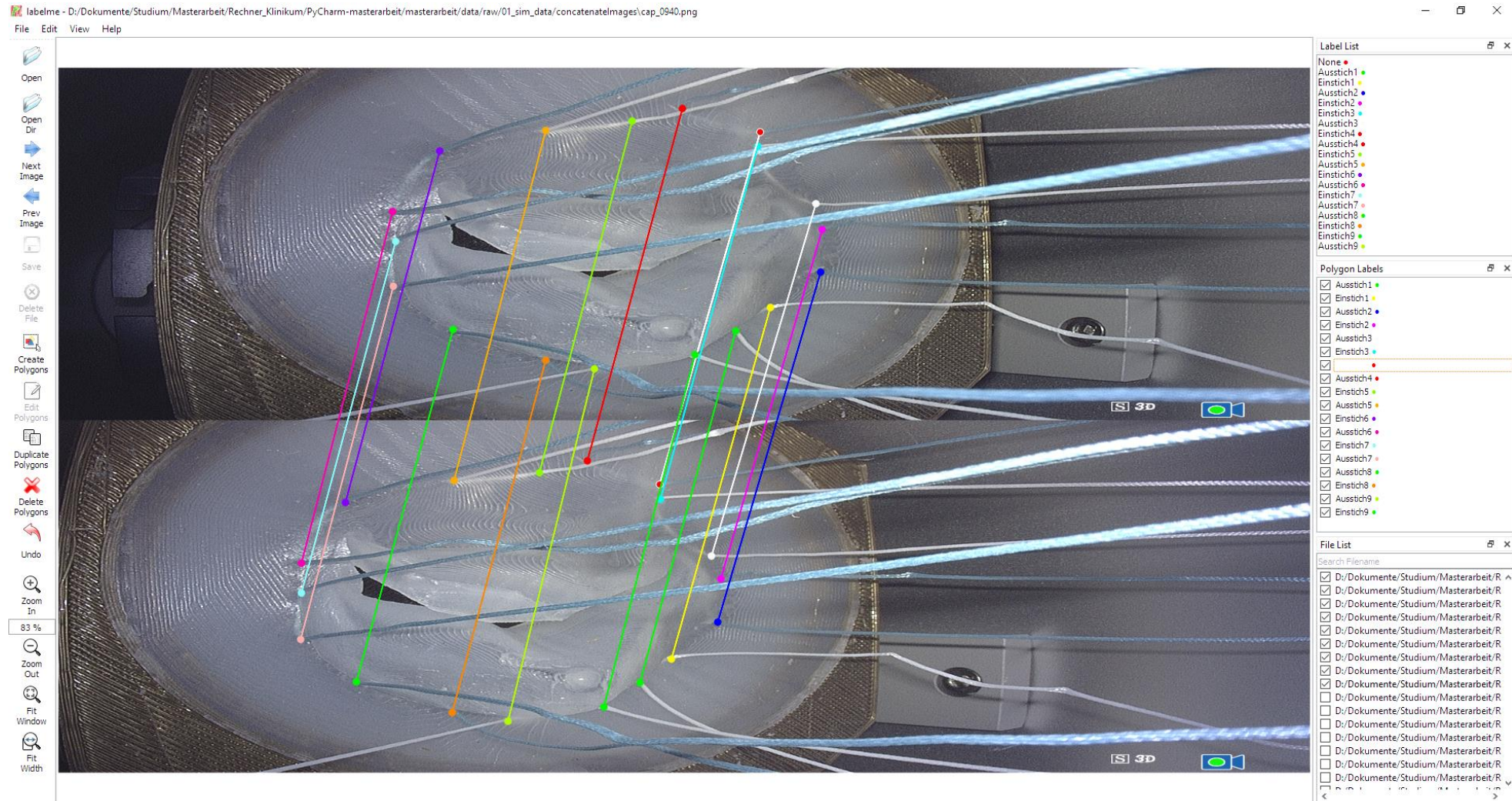
- Edit > Create Point, Create Line
- Mark Entry- and Exitpoints of sutures into the „tissue“
  - We marked corresponding points in upper and lower image by a line
  - if the point of interest was only visible in one image of the stereo-pair, we marked it with a point; the other point was not annotated
  - **Please note that the point correspondences are not considered in this challenge. We treat the stereo-images completely independent.**
- The point was only annotated if the need was completely through the „tissue“
- The flags easy/medium/hard are set per image, which indicate whether the current image is difficult to annotate or not.
  - This reflects the subjective impression by the annotator and mainly refers to occlusions and brightness

## Label Strategy (2/2)

- Frames were labeled in temporal order, which allowed to use the option „Keep Previous Annotations“, such that only minor adjustments had to be made by the annotator



## Example: Annotated File





# Example: Needle

**Needle only half-way trough tissue  
-> do not label**



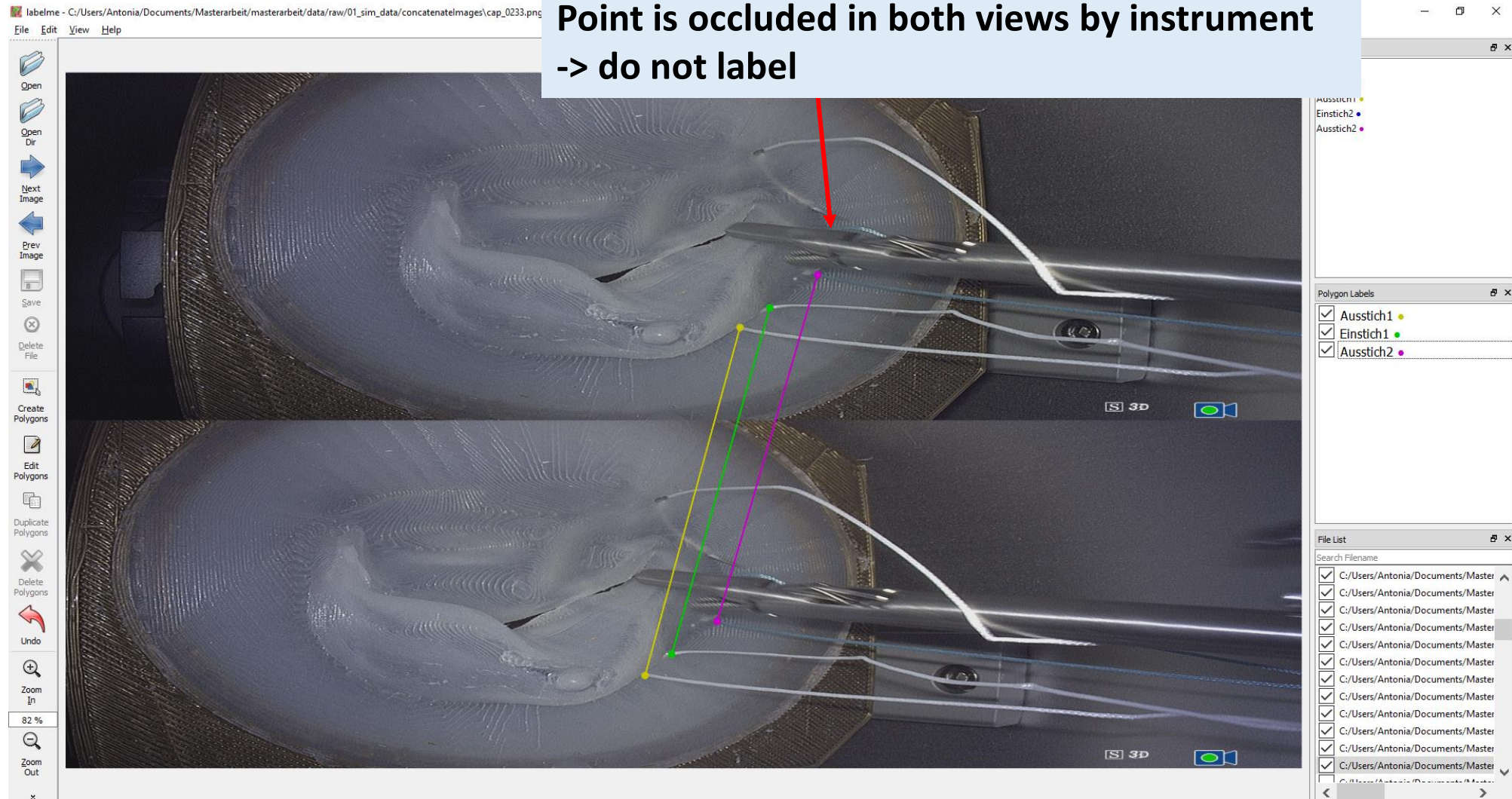


# Example: Needle



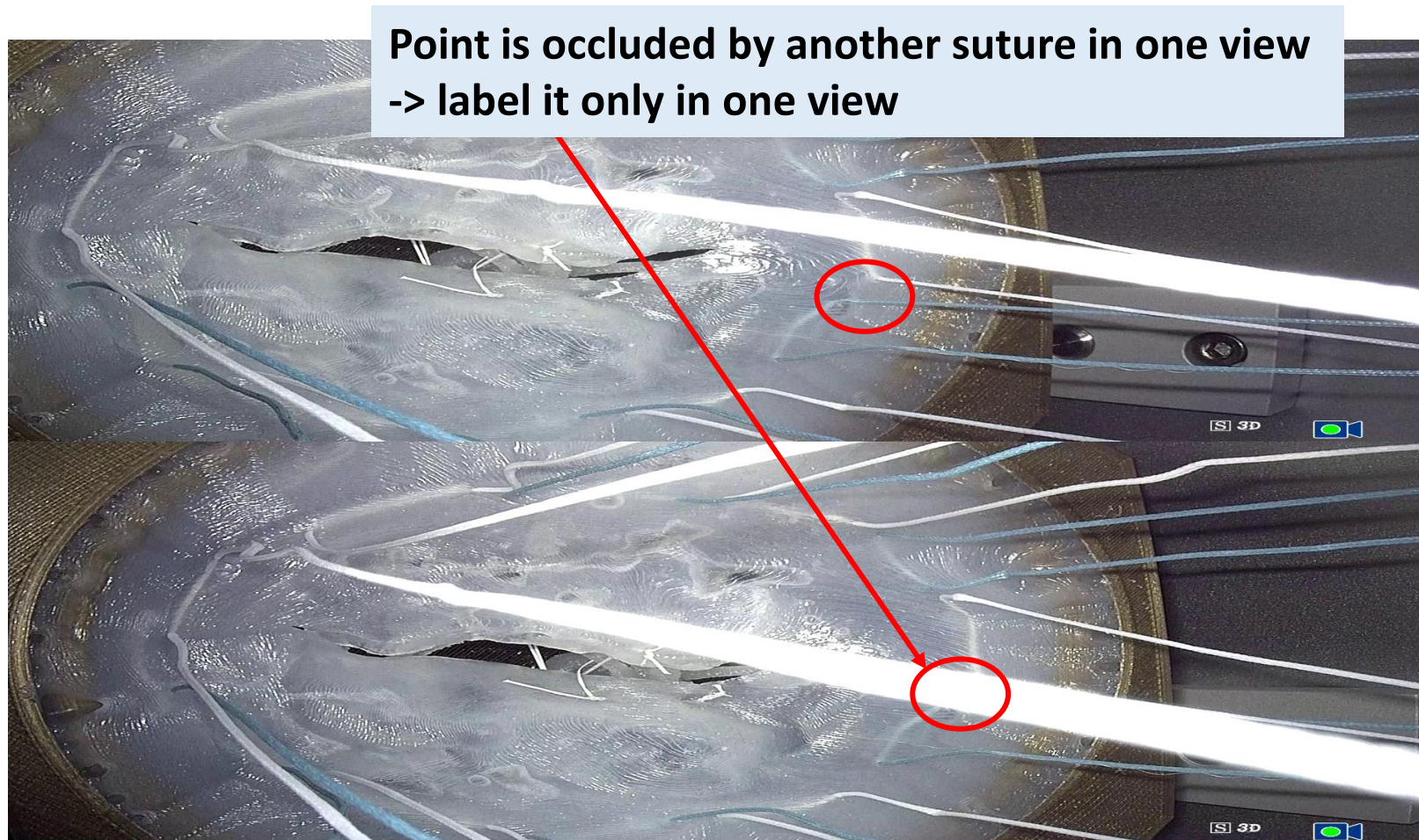


# Example: Occlusion by instrument





# Example: Occlusion by suture





# Example: Overexposure (Flag: medium/hard)

